

<b>Autumn</b> (2x) 4x (4x) 8x	<b>Spring</b> 3x (3x) 6x	<b>Summer</b> (6x) 12x Revision	<b>Continually revisited objectives</b>
<b>Number: Place Value (Within 1000)</b> <ul style="list-style-type: none"> <li>• Continue to count in 1s, 10 and 100s from any number to 1000, (Including measures)</li> <li>• Read and write, compare and order numbers up to 1000 in numerals and words.</li> <li>• Become fluent in the order and place value of numbers to 1000</li> <li>• Use the vocabulary of comparing and ordering numbers use of &gt;, &lt; symbols and = sign.</li> <li>• Recognise the place value of each digit in HTO. e.g. 146 as 100 + 40 + 6 and as 1 hundred, 4 tens, 6 ones.</li> <li>• Apply partitioning e.g. <math>146 = 100 + 40 + 6</math> and <math>146 = 130 + 16</math>.</li> <li>• Find 1, 10 and 100 more and one less than a given number.</li> <li>• Round any number to nearest 10 or 100.</li> <li>• Count in 50s</li> </ul>	<b>Number: Multiplication and division</b> <ul style="list-style-type: none"> <li>• Consolidate 2, 4 and 8 tables.</li> <li>• Count in multiples of 6</li> <li>• Comparing statements.</li> <li>• Write and calculate mathematical statements for <math>\times</math> and <math>\div</math> using the multiplication tables that are known, including for <math>TO \times O</math>, using mental and progressing to formal written methods.</li> <li>• Solve problems, including missing number problems, involving multiplications and division, including measuring contexts and positive integer scaling problems (e.g. four times as high, 8 times as long) and correspondence problems in which n objects are connected to m objects (e.g. 3 hats and 4 coats, how many different outfits, 4 cakes shared equally between 8 children).</li> <li>• Use rounding, estimation and inverse operations to check answers</li> </ul>	<b>Number: Fractions</b> <ul style="list-style-type: none"> <li>• Add and subtract fractions with the same denominator within one whole e.g. <math>5/7 + 1/7 = 6/7</math>.</li> <li>• Count up and down in fractions including tenths.</li> <li>• Recognise that tenths arise from dividing an object into ten equal parts and in dividing one-digit numbers or quantities by 10, connecting them to place value, decimal measures and division by 10.</li> </ul>	<ul style="list-style-type: none"> <li>• Continue to use multiples of 2, 3, 5 and 10.</li> <li>• Count from 0 in multiples of 4, 6, 8, 50 and 100</li> <li>• Find 10 or 100 more or less than a given number</li> <li>• Recognise patterns in sequences of multiples and connections between them e.g. explore patterns on a 12 x 12 multiplication grid.</li> <li>• Recognise and extend number sequences formed by counting from any number in steps of constant size.</li> <li>• Apply understanding of number properties to solve routine and non-routine problems and puzzles involving numbers, money or measure</li> <li>• Solve numbers and practical problems and puzzles involving numbers, money or measures. Explain methods and reasoning orally and in writing, including using diagrams and symbols.</li> <li>• Identify, represent and estimate numbers using different representations.</li> <li>• Recognise the place value of each digit in HTO.</li> <li>• Round any number to nearest 10 or 100.</li> <li>• Practice recall of addition and</li> </ul>
	<b>Measurement: Length and perimeter</b> <ul style="list-style-type: none"> <li>• Measure length - millimetres, centimetres and metres</li> <li>• Equivalent lengths - metres and centimetres.</li> <li>• Equivalent lengths - millimetres and</li> </ul>	<b>Measurement: Money</b> <ul style="list-style-type: none"> <li>• Understanding pounds and pence.</li> <li>• Converting pounds and pence.</li> <li>• Add and subtract amounts of money to give change, using both £ and p in practical contexts.</li> </ul>	<ul style="list-style-type: none"> <li>• Practice recall of addition and</li> </ul>

	centimetres. • Compare lengths. Add and subtract lengths • Measure and calculate perimeter.		subtraction facts to 20; use these known facts and understanding of place value to quickly derive sums and differences using two-digit numbers. • Estimate the answer to a calculation and use inverse operations to check answers. • Solve problems, including missing number problems, using number facts, place value, and more complex addition and subtraction. • Use and explain the equals sign to indicate equivalence • Recall and use multiplication and division facts for 3, 4, 6 and 8s. • Continue to practice 2, 5 and 10 tables. • Connect the 2, 4 and 8 multiplication tables through doubling. • Count up and down in fractions including tenths. • Add and subtract fractions with the same denominator within one whole e.g. $5/7 + 1/7 = 6/7$ . • Become fluent in recognising the value of coins; • Tell and write the time from an analogue clock, including using Roman numerals from I to XII, and the 12-hour and 24-hour clocks. • Use the digital 12 hour clock. • Know the number of seconds in a minute and the number of days in each month, a year and leap year.
<b>Number: Addition and Subtraction</b> • Add and subtract numbers mentally including: HTO - O, HTO - T, HTO - H. • addition and subtraction of two digit numbers including additions with answers exceeding 100. • Add and subtract numbers with up to three digits, using formal written methods of column addition and subtraction. • Estimate answers to calculations and use inverse to check. • Understand commutative/associative addition. • Solve problems, including missing number problems, using number facts, place value, and more complex addition and subtraction. • Use and explain the equals sign to indicate equivalence • Solve calculation problems using information from a range of tables and charts. • Spot number patterns	<b>Number: Fractions</b> • Continue to recognise fractions in the context of parts of a whole, numbers, measurements, a shape, and unit fractions as a division of a quantity. • Recognise, find and write fractions of a discrete set of objects: unit fractions and non-unit fractions with small denominators. • Understand the relation between unit fractions as operators (fractions of), and division by integers. • Recognise and use fractions as numbers: unit fractions and non-unit fractions with small denominators. • Use them on a number line and deduce relations between them such as size and equivalence. Go beyond the 0 - 1 interval • Compare and order unit fractions, and fractions with the same denominators. • Recognise and show, using diagrams, equivalent fractions with small denominators. • Apply understanding of fractions to solve routine and non-routine problems and puzzles involving numbers, shapes, money or measures. Explain methods and reasoning orally and in writing, including using diagrams and symbols	<b>Measurement: Time</b> • Tell and write the time from an analogue clock, including using Roman numerals from I to XII, and the 12-hour and 24-hour clocks. • Use the digital 12 hour clock. • Estimate and read time with increasing accuracy to the nearest minute; record and compare time in terms of seconds, minutes and hours; use vocabulary such as o'clock, a.m./p.m., morning, afternoon, noon and midnight. • Compare duration of events e.g. the time taken by a particular event or task	

**Number: Multiplication and division**

- Recall and use multiplication and division facts for the 3, 4 and 8s.
- Continue to practice 2, 5 and 10 tables.
- Connect the 2, 4 and 8 multiplication tables through doubling.
- Develop efficient mental methods for example using commutativity and associativity e.g.  $4 \times 12 \times 5 = 20 \times 12 = 240$  and multiplication and division facts e.g. using  $3 \times 2 = 6$ ,  $6 \div 3 = 2$  and  $2 = 6 \div 3 = 2$  to derive related facts such as  $30 \times 2 = 60$ ,  $60 \div 3 = 20$  and  $20 = 60 \div 3$ .

**Measurement: Mass and capacity**

- Measure mass in kilograms and grams.
- Compare mass.
- Add and subtract mass.
- Measure capacity in litres and millilitres.
- Compare capacity.
- Add and subtract capacity.

**Geometry: Shape**

- Use parallel and perpendicular to describe, identify, compare and sort 2-D and 3-D shapes.
- Descriptions include length of lines and acute and obtuse angles.
- Extend knowledge of the properties of shapes to symmetrical and non-symmetrical
- Draw 2-D shapes and make 3-D shapes using modelling materials
- Recognise 3-D shapes in different orientations and describe them.
- Recognise angles as a property of shape or a description of turn.
- Identify right angles, recognise that two right angles make a half-turn, three make three quarters of a turn and four a complete turn; identify whether angles are greater or less than a right angle and use the language of acute and obtuse.
- Identify horizontal and vertical lines and pairs of perpendicular and parallel lines.
- Solve problems, involving reasoning about shapes and their properties.

**Statistics**

- Make tally charts.
- Draw and interpret pictograms. - 2,3,4 5, 8 and 10 times tables
- Bar charts and Tables.